

MATHS:

Week 1 and 2– Place Value

Count to and across 100, forward and back beginning at 0 or 1, or from any given number count,

Read and write numbers to 100 in numerals;

Count in multiples of 2, 5 and 10.

Given a number, identify one more or one less

Identify and represent numbers using objects and pictorial representations

Read and write numbers 1-20 in numerals and words

Week 3,4 and 5 – Addition and Subtraction

Read, write and interpret mathematical statements involving addition, subtraction and equal signs.

Represent and use number bonds to 20

Add and subtract 1 digit and 2 digit numbers to 20

Solve one step problems that involve addition and subtraction using concrete, pictorial representations

Week 6 and 7 – Weight and Volume

Measure weight and volume using non-standard measures

Use mathematical language to describe weight and volume

ENGLISH

Daily phonics sessions based around Read Write Inc.

Labels – labelling parts of a castle/knights armour

Traditional tales – stories that contain castles; Jack and the beanstalk, Rapunzel.

Non-fiction text – all about castles.

SCIENCE

Properties of change and materials

Distinguish between an object and the material from which it is made. Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water and rock.

Describe the simple physical properties of a variety of everyday materials.

Compare and group together a variety of everyday materials on the basis of their simple physical properties.

PE:

Outdoor:

Orienteering

Indoor:

To Infinity and Beyond

Year 1

Spring 2018

Mrs Houlston



To infinity
and beyond...

ART & DESIGN

Creation of a model solar system

Creation of a 3D Alien

Rocket building

HUMANITIES

Events beyond living memory that are significant nationally or globally e.g. Moon Landing

The lives of significant individuals in the past who have contributed to national and international achievements. Some should be used to compare aspects of life in different periods

RE

Gospel

PHSE

Going for Goals